

iMovie '09

- Importing footage
- Editing raw footage
- Adding other media
- Transitions and Titles
- Exporting



Photo Booth

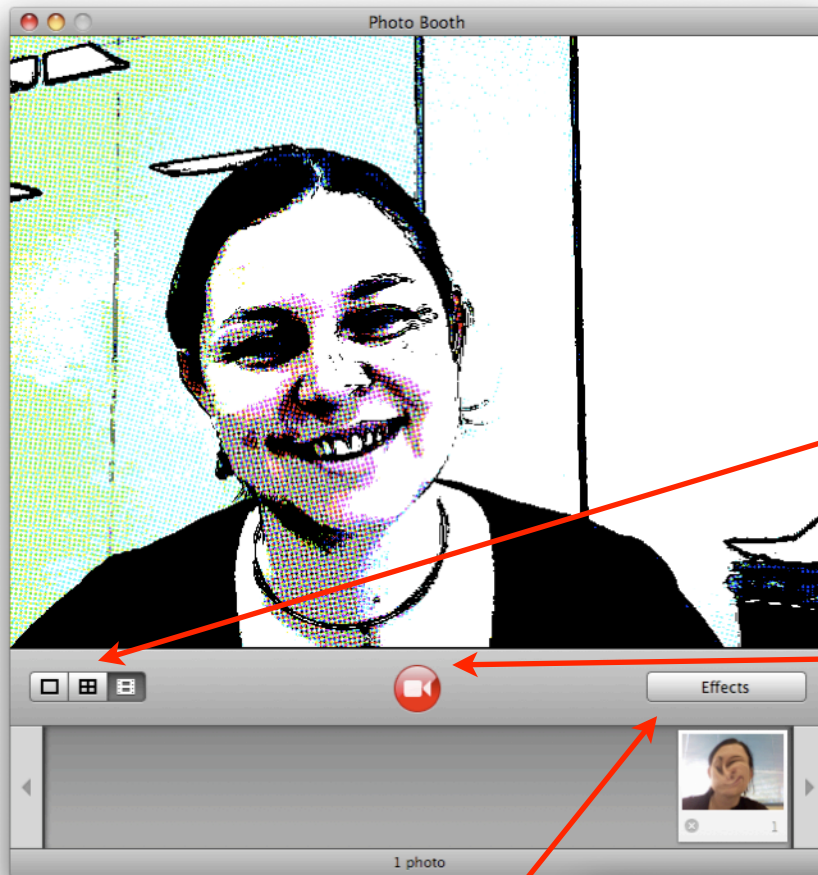


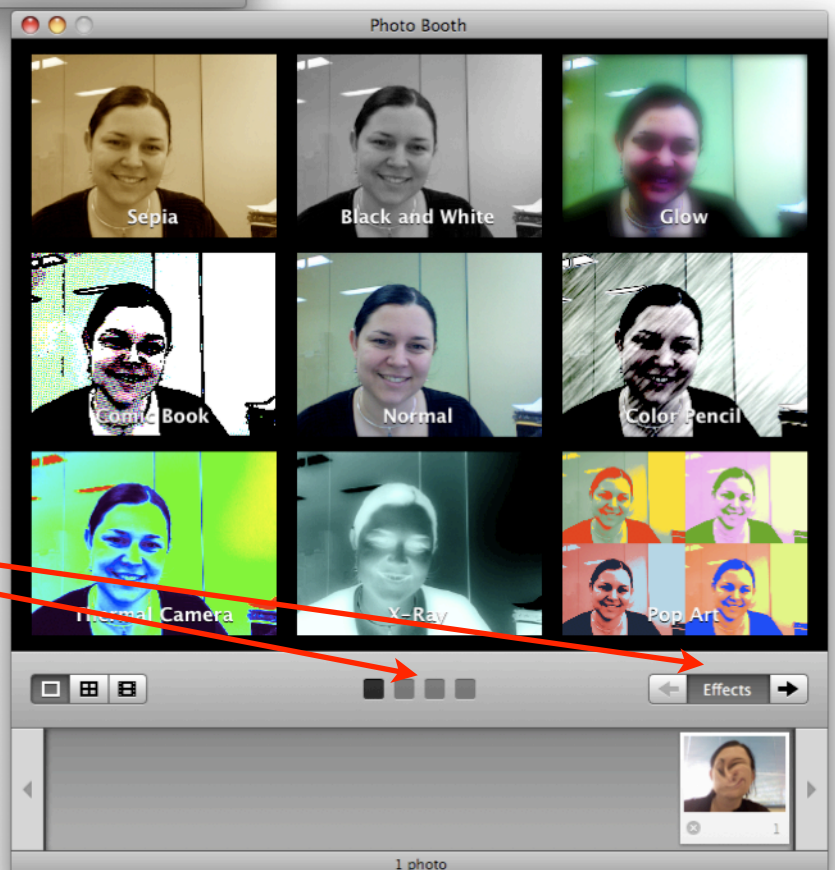
Photo Booth is a useful tool on your Mac that allows you to take photos and video.

On the left there are three buttons to all you to move between taking on picture, taking four pictures in a row and video.

In the middle is a big red button that will take your picture or start video recording. The same button will stop video recording.

On the right is an effects button, this will overlay an effect before you take pictures or video.

Use the squares in the middle or the arrows to see the different effects menus.



Importing from Camera

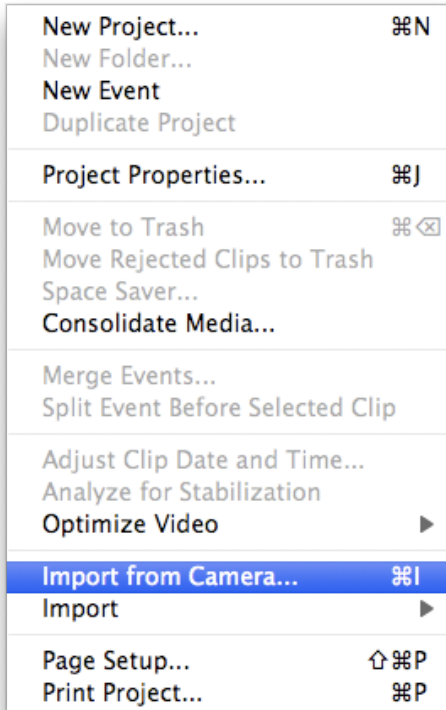
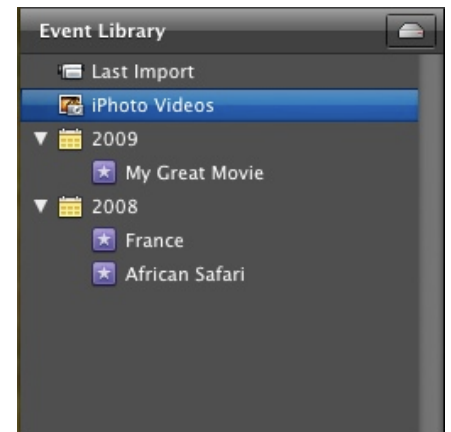


Photo Booth is a useful tool on your Mac that allows you to take photos and video.

On the left there are three buttons to allow you to move between taking one picture, taking four pictures in a row and video.

In the middle is a big red button that will take your picture or start video recording. The same button will stop video recording.

If you've used your digital camera to take video and the movie has been imported into iPhoto you can automatically access them from your Event Library.



Click here to switch between Automatic and Manual.

Controls to move through the footage.

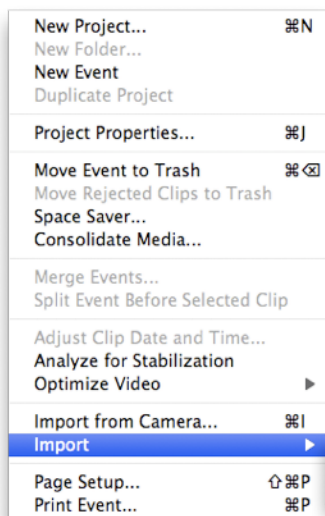
Click Import to start the process and Done to Finish.

If you plug your video camera in via firewire or USB2 iMovie should detect it automatically and this screen will open.

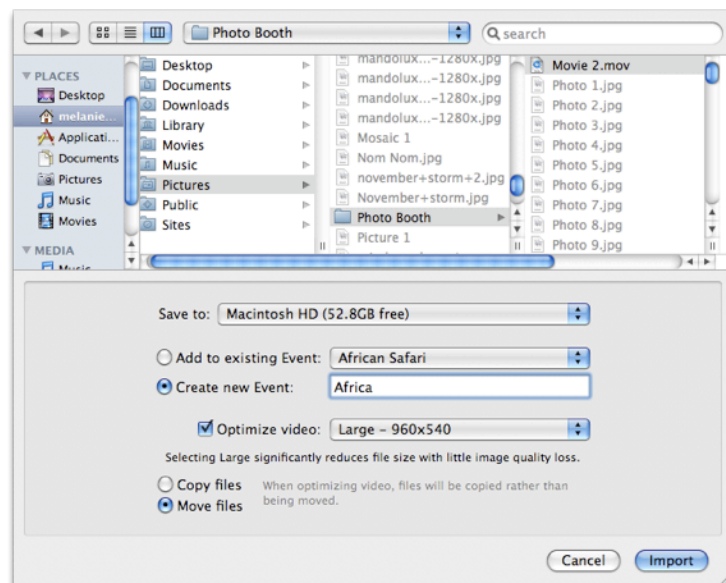
Using the automatic function you can import all footage without any effort. It will rewind immediately and take all footage from beginning to end.

If you change to manual you can move through the footage using the controls. Once you find where you'd like to start importing from, click the import button. You can stop and start this process repeatedly.

Once you've imported all the footage you need click on done and the thumbnails will be generated in the Event Library.



To import video footage from Photo Booth go to the file menu, import, movies.

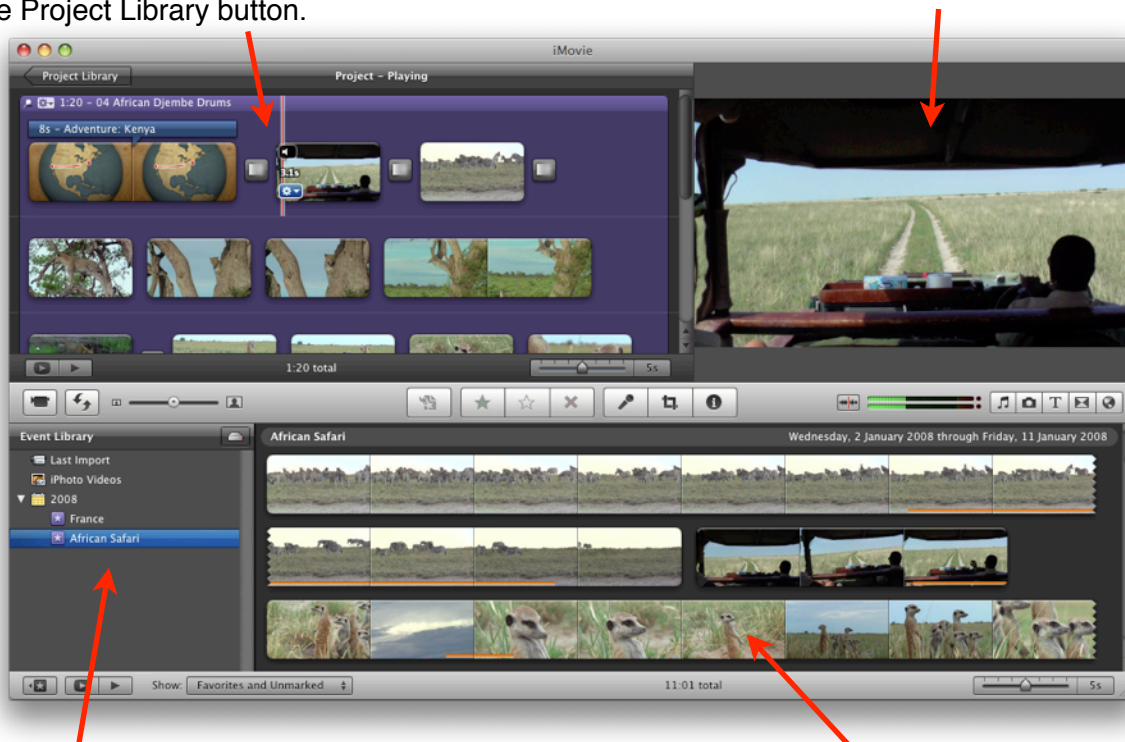


Follow the file path pictured above to find your images. Make sure you choose Create new Event and title it and choose between copying or moving the file.

iMovie Layout

Project Library - this is where you build your project. You can have multiple projects at a time that you're working on and move between them using the Project Library button.

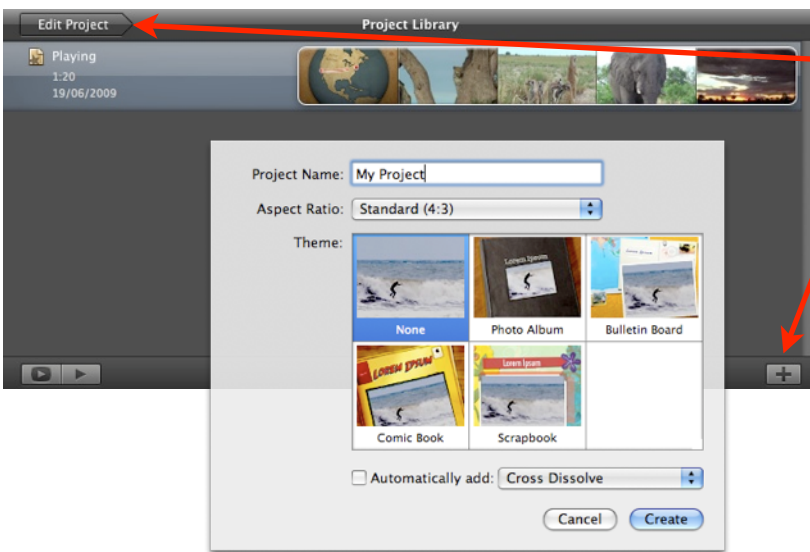
Preview window - where ever your mouse is over video footage that will show in this window. Watch this space when editing.



Event Library List - From here you can move through multiple events, this is how you can organise the raw footage, so it's grouped into "folders".

Event Library - this is where raw video footage is stored. From here you take the footage you want to use and put it into the project library.

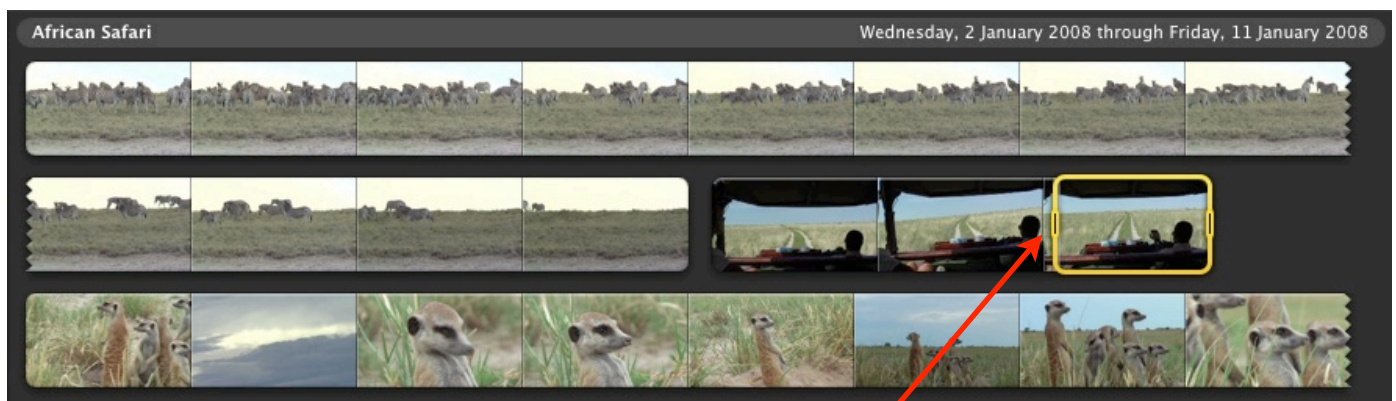
A New Project



Go to the Project Library list to create a new project.

Click on the + on the bottom right to create the new project.

After you give it a name, choose the aspect ratio you like and create the project.

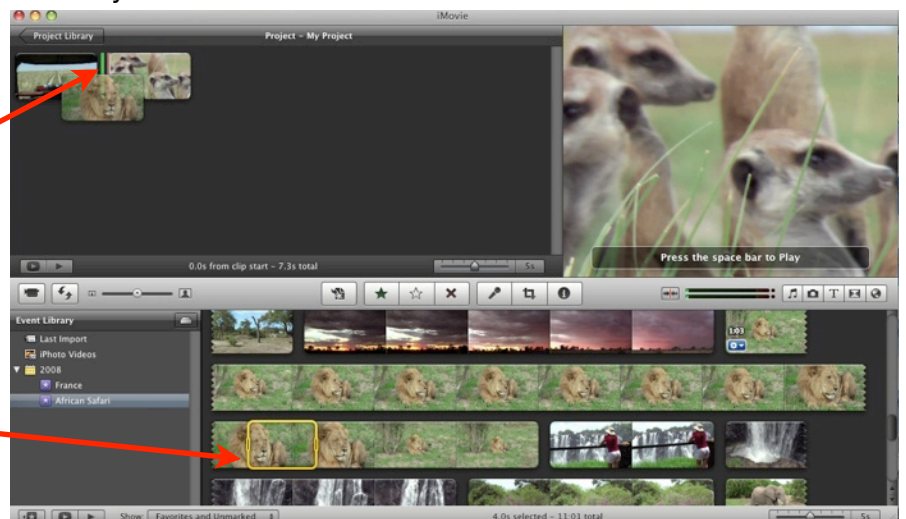


Once you've found a piece of footage out of the raw footage that you would like to use you need to select it. Click and drag over the section of video you would like to use. You can adjust the end even after you've selected a section if needed.

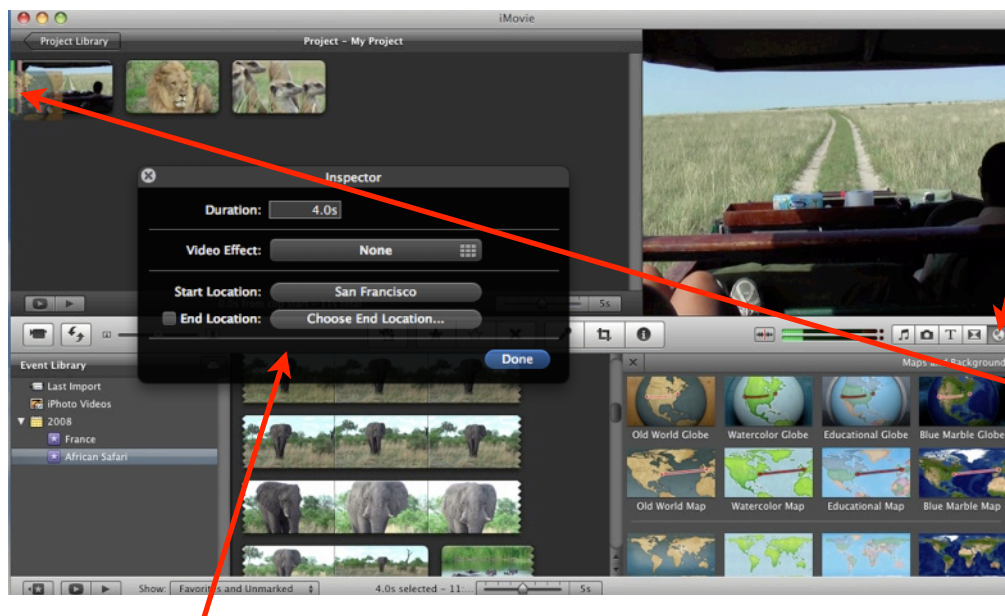
Once you have the section needed, put your mouse over the top so it turns into a hand, then click and drag it up to the project library.

When you're dragging footage up you'll notice a green line appear. This indicates where the piece of footage will drop into place. So you don't have to select footage in the correct order.

Notice that the footage you have used is indicated in the Event Library by an orange line underlining. This helps you save time looking for what you've already used.



Maps



You can add maps to your project to show your location. Choose from a variety of map types in the menu.

Once you know which you'd like to use, drag it to the correct position in your Project. Look for the green line before dropping it into place.

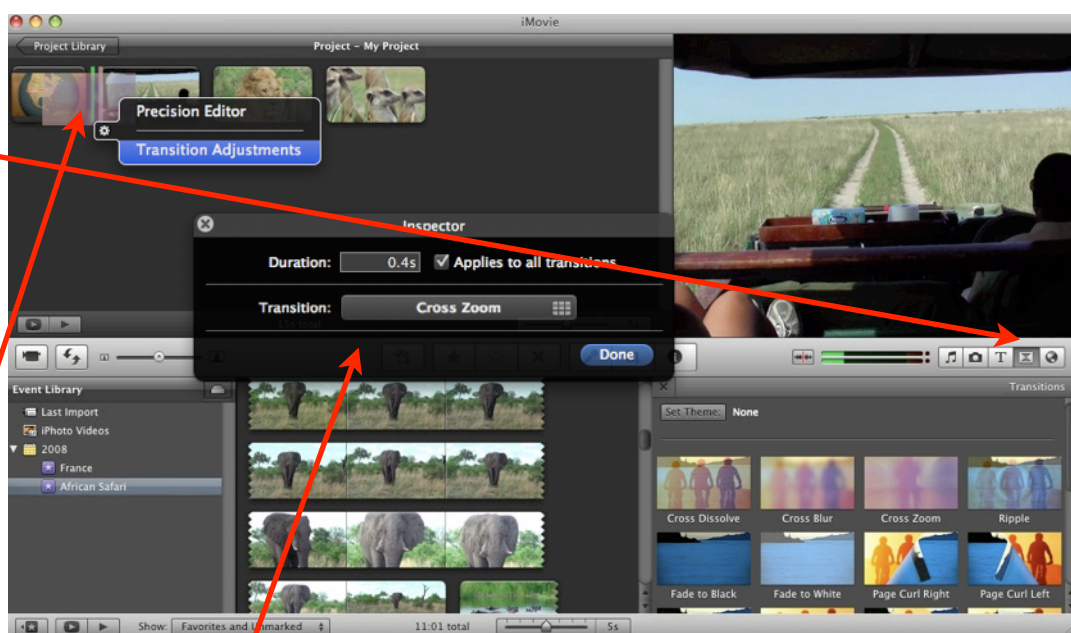
Using the menu that opens you can change how long it plays for, add video effects and most importantly change the locations the map travels between.

If you have multiple locations you can add multiple maps and get a seamless effect.

Transitions

You can add transitions to your projects to move between scenes. Choose from a variety of transitions in the menu. Hover your mouse over the transitions to see what they look like.

Once you know which you'd like to use, drag it to the correct position in your Project. Look for the green line before dropping it into place.



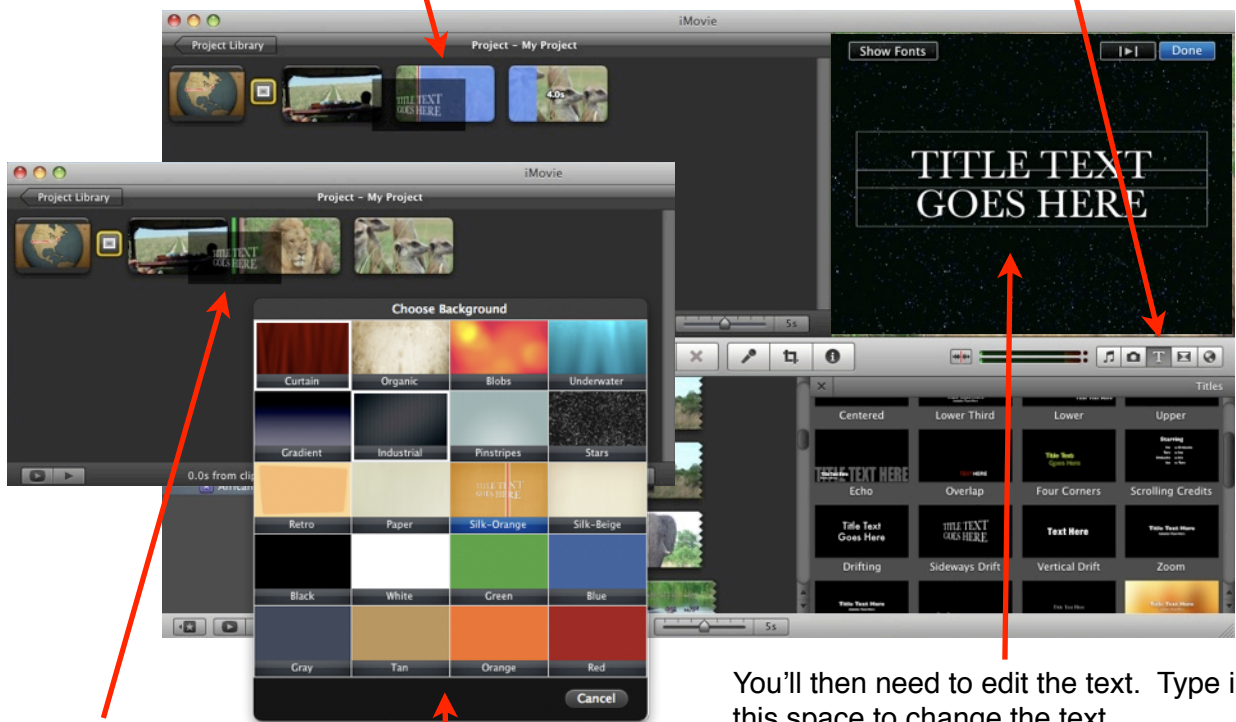
You can open the Transitions Adjustments menu from the cog below the transition to make changes.

In this menu you can change how long the transition plays for, but be aware that this is limited by the length of video on each side of the transition.

Text

To add text, choose from a variety of text styles. If you hover your mouse over the choices you will see a sample of actions if there are any associated with the choice.

Click and drag your selection up over the Project. If you want the text to appear over the footage, make sure there is NO green line. Drop the text title choice over the top of the footage and a text bubble will appear.



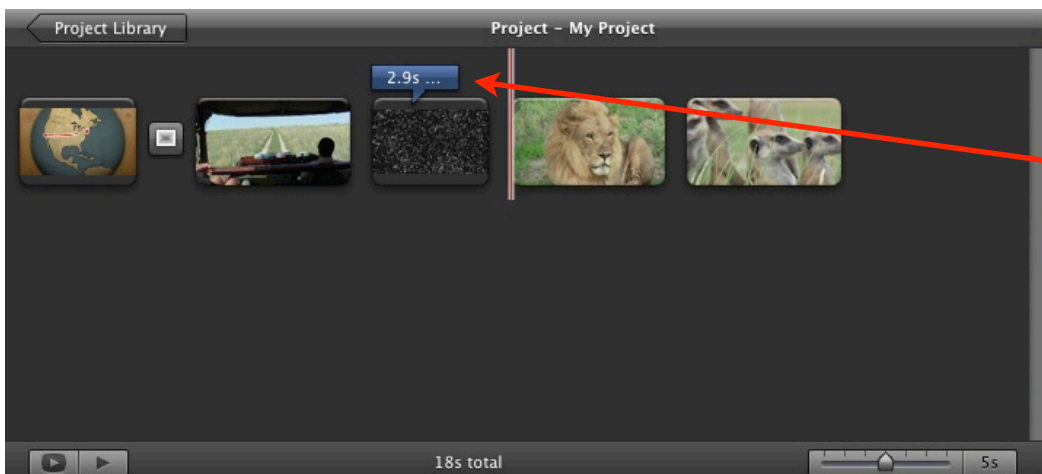
You can also add text over a plain background. Look for the green line when you're dropping it into place, so the text will appear between footage.

Once you've dropped it into place a menu will appear asking you to choose a background for the text. Click on your selection.

You'll then need to edit the text. Type into this space to change the text.

If you want to change the colour, alignment, font style or size then click on the top left of the window "Show Fonts".

To further edit the text click on the text bubble.



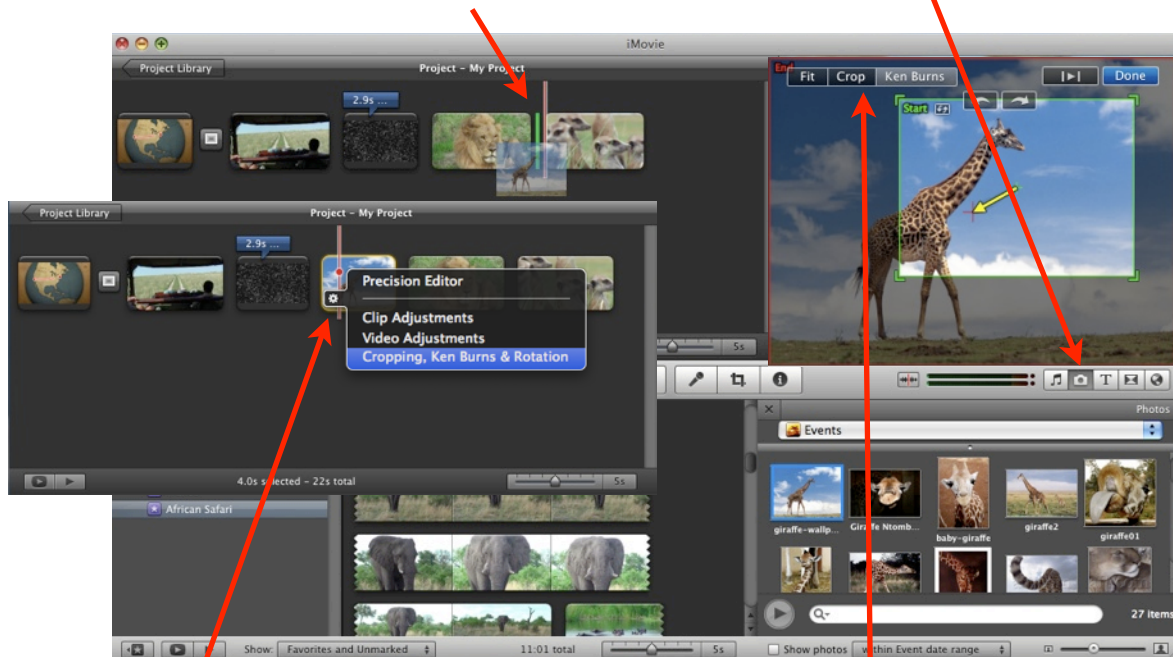
You can change how long a text title plays for by clicking on the end of the text bubble and dragging it in or out accordingly.

You can also move the placement of the bubble by putting your mouse over it so the hand appears and dragging.

Images

You can access images you have stored in iPhoto or in Photo Booth using the photo menu.

You can click and drag any image from this menu into the Project. Look for the green line to ensure you're dropping the photo into the right place.



When you put a image in your project it by default has the Ken Burns effect applied to it. This give movement to the image. To edit or turn off this effect you can click on the cog on the bottom left of the image icon and choose "Cropping, Ken Burns & Rotation".

Once you're in edit mode you can change the Start and End points of the Ken Burns effect by dragging in the corners.

You can also choose to change to Crop or Fit (showing all of the picture), both of which have no movement.

Add movement to the image.

Rotate image

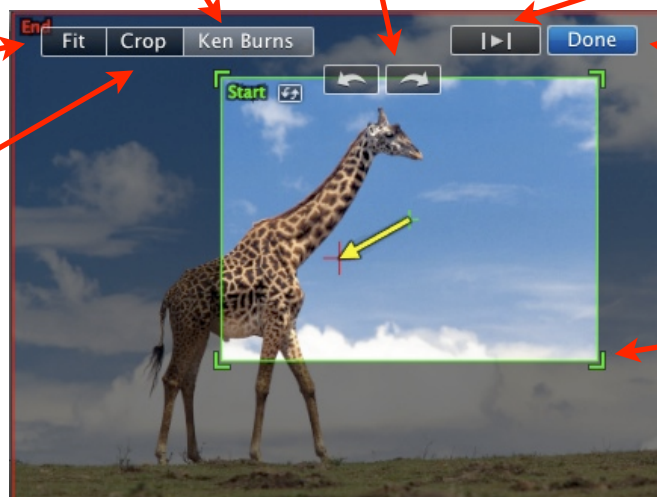
Play back the Ken Burns effect to test.

See all the image.

Choose what part of the image you see.

Finished Editing.

Click and drag these corners to change how much of the picture you see.



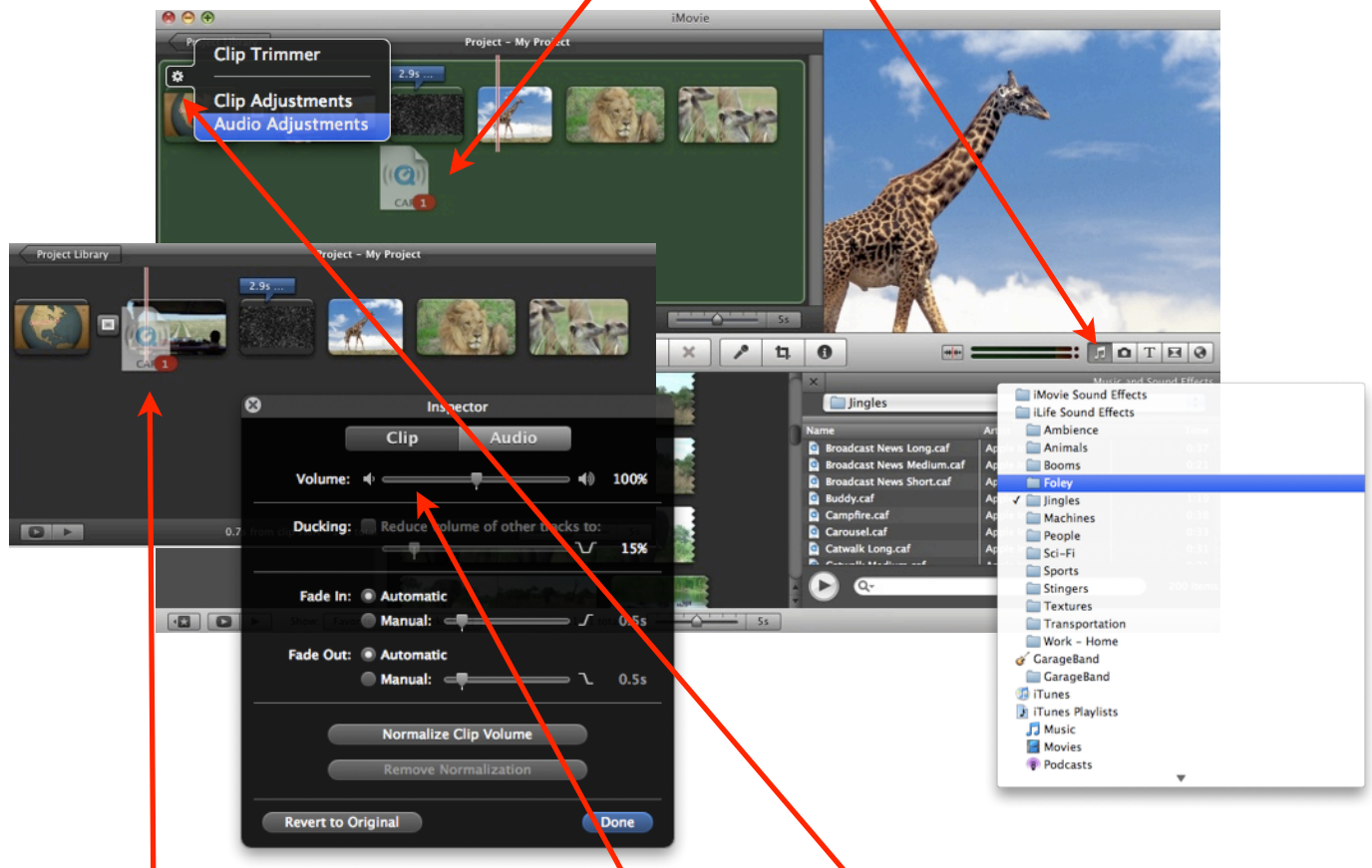
Music

You can find a variety of music in the music menu. From here you can access music in your iTunes and the iLife Sounds that are provided copyright free. Double click on the music icons to sample the sounds.

In the music menu you can choose to view music from your iTunes Library, GarageBand or the iLife Sound Effects.

When you drag in your selection the whole area will be highlighted with green. Dropping the music track here will put the music in the background.

In the iLife Sound Effects you will find a variety of jingles and sounds that you can use free of copyright.



If you want the music or sound effect to play at a certain point of the video, drop the track over the top of the footage. There should be NO green line for this.

You can open the audio menu from the cog on the top left of the sound window.

Inside this menu you can alter the volume of the sound track of footage. Turn on ducking to reduce the volume of background music and create a fade in and out.

Using the microphone found in the middle you can do voice recordings in your video.

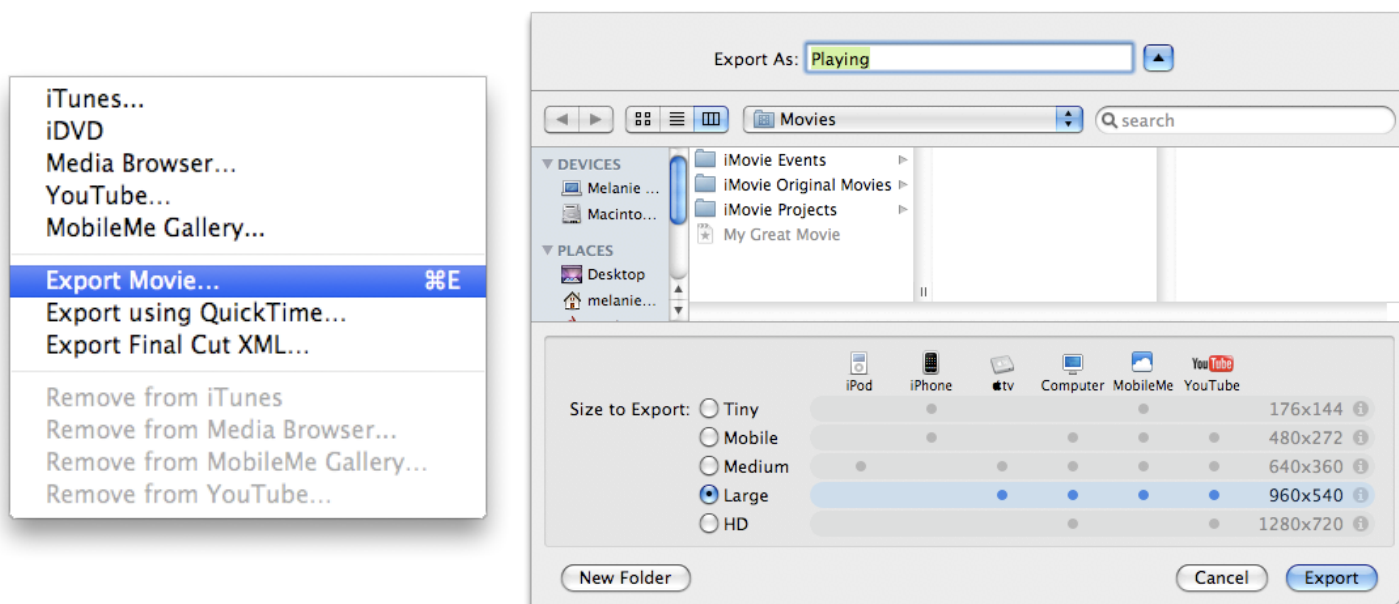


Once you select the the microphone button your mouse turns into a microphone. You can then click at any point on your footage and it will start the recording from there after counting you in by 3. To stop hit your space bar.

The voice recording will appear as a purple bubble below the footage.

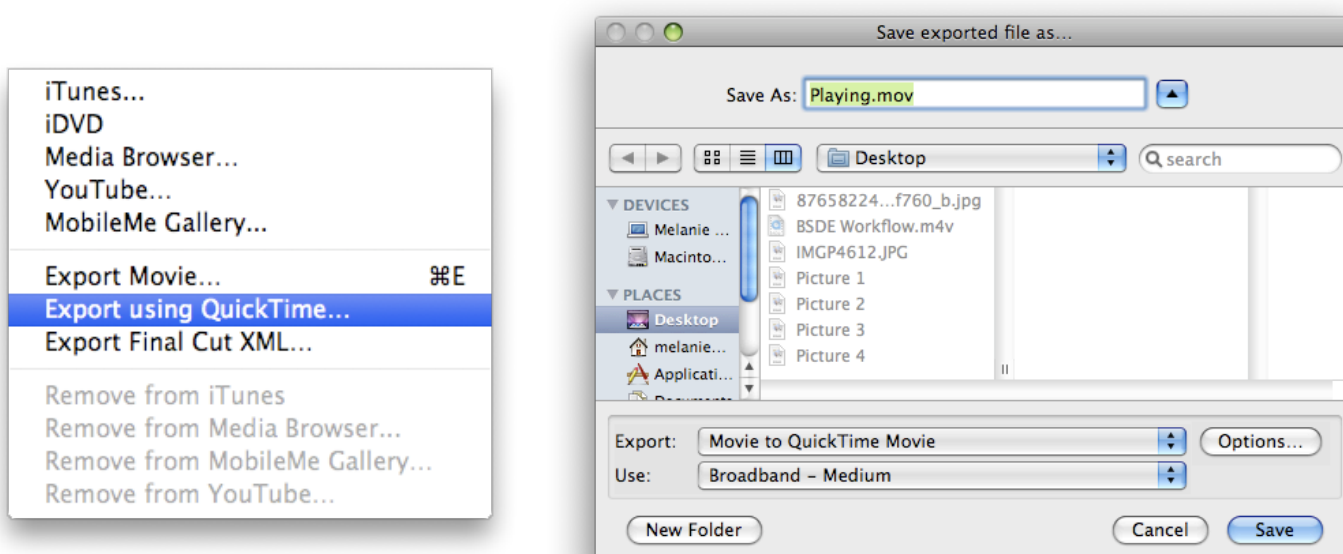
Exporting

Once you've finished your project you must export it. This gives you a copy you can share with others, upload online and burn to DVD. Remember though, once you've exported you won't be able to make changes. You'll have to export again from iMovie if you do make changes.



To export to a high quality you can go to the share menu and choose "Export Movie". Use the arrow after where you type the name of your project to open the full menu and choose where you want to save to.

The chart at the bottom of the window indicates the uses for the different sizes. Be aware that Tiny really is tiny. Then choose Export at the bottom. It may take a long time for long movies to export.



You can also choose to export using Quicktime. This will create a .mov file that is best for cross platform use. Make sure you choose to export for Broadband - Medium or Large for the best quality.